



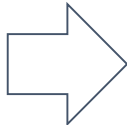
Morphing Interior “moodmorph”

Hochschule der Medien - Interaktive Medien
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moodmorph - Value proposition



moodmorph - Use case



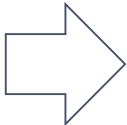
1

A smartphone screen showing a 'Book a Shuttle' app. It features a map of Stuttgart, a list of pickup locations (including 'Hochschule der Medien'), a date of '24.03.2019', and a time of '18:51'. A 'BOOK' button is at the bottom.

2

A smartphone screen showing a 'Face Recognition' app. It displays the same cartoon character from the previous step, indicating the app is using facial recognition for user identification.

3

A smartphone screen showing a 'Proposals' app. It displays a temperature setting of '23.0 °C', a 'Private Mode' toggle, and a 'Seating low/high' toggle. A 'COMPLETE BOOKING' button is at the bottom.

moodmorph - App



Implementierung

App



Face-Tracking



Animation



moodmorph - Jetzt ausprobieren!



Wann?	31.01.19
Wie?	Interaktiver Versuchsaufbau
Wo?	MediaNight, Lernwelt (N016)