

EINGESETZTE SOFTWARE

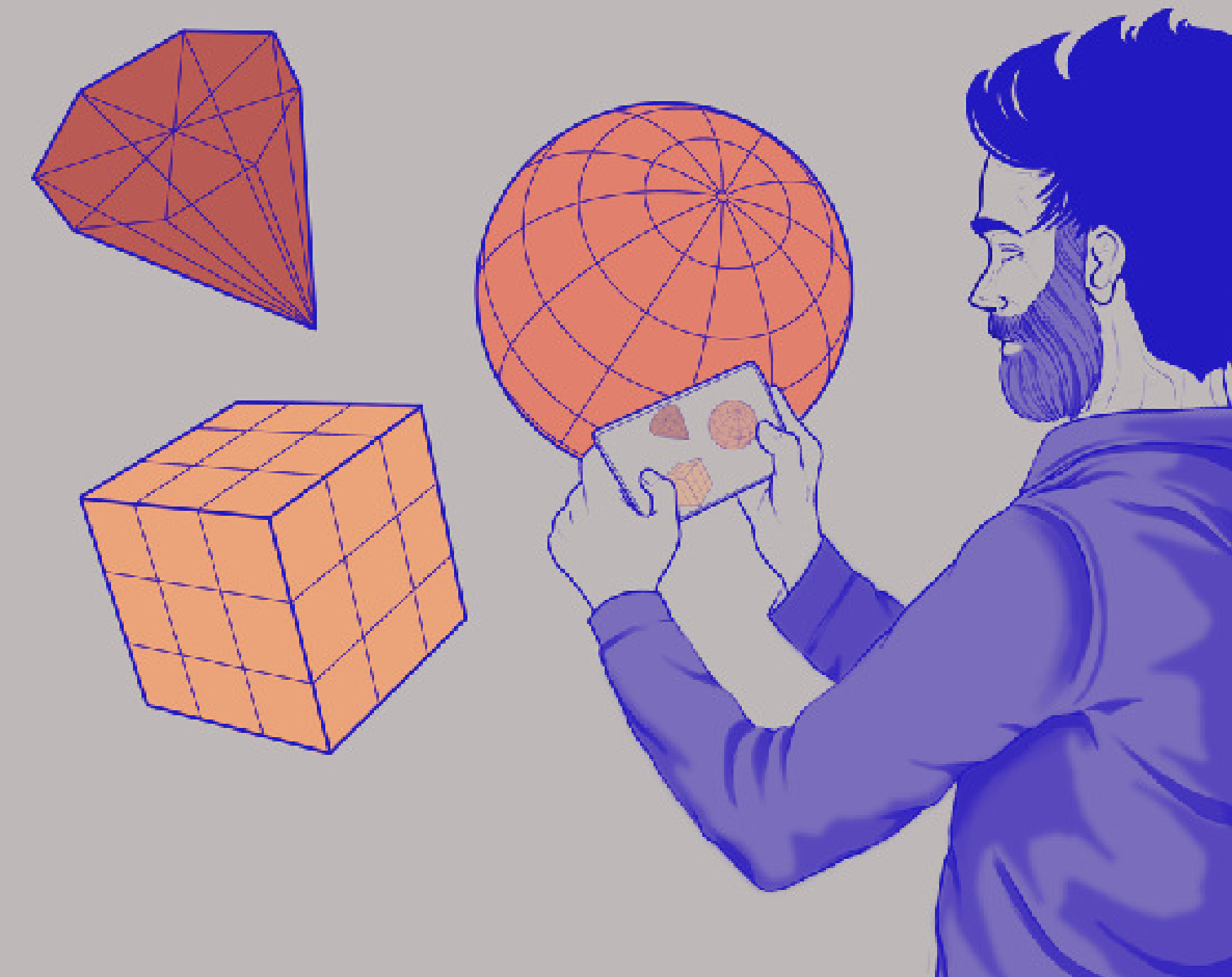
- ▶ Unity 2018.3.5f1
 - ▶ Vuforia 8.0.10
 - ▶ Visual Studio 7.8.2
- ▶ Blender 2.79
- ▶ PhotoShop 20.0.5

MOTIVATION & ZIELE

- ▶ Vuforia kennenlernen
- ▶ Mögliche Interaktionen erforschen
- ▶ verschiedene Interaktionen implementieren
- ▶ exemplarische Use Cases erstellen

USER INTERA

- ▶ Touch
 - ▶ Tap
 - ▶ Slide
- ▶ Kamera
 - ▶ Aim

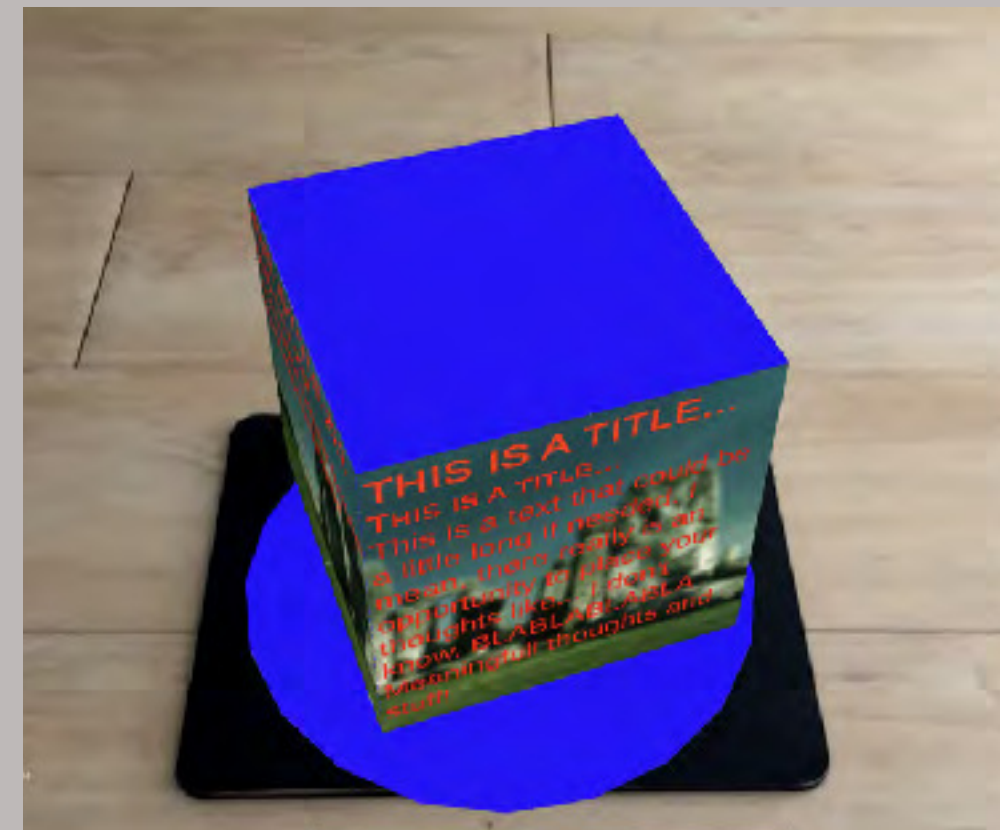


SZENARIEN

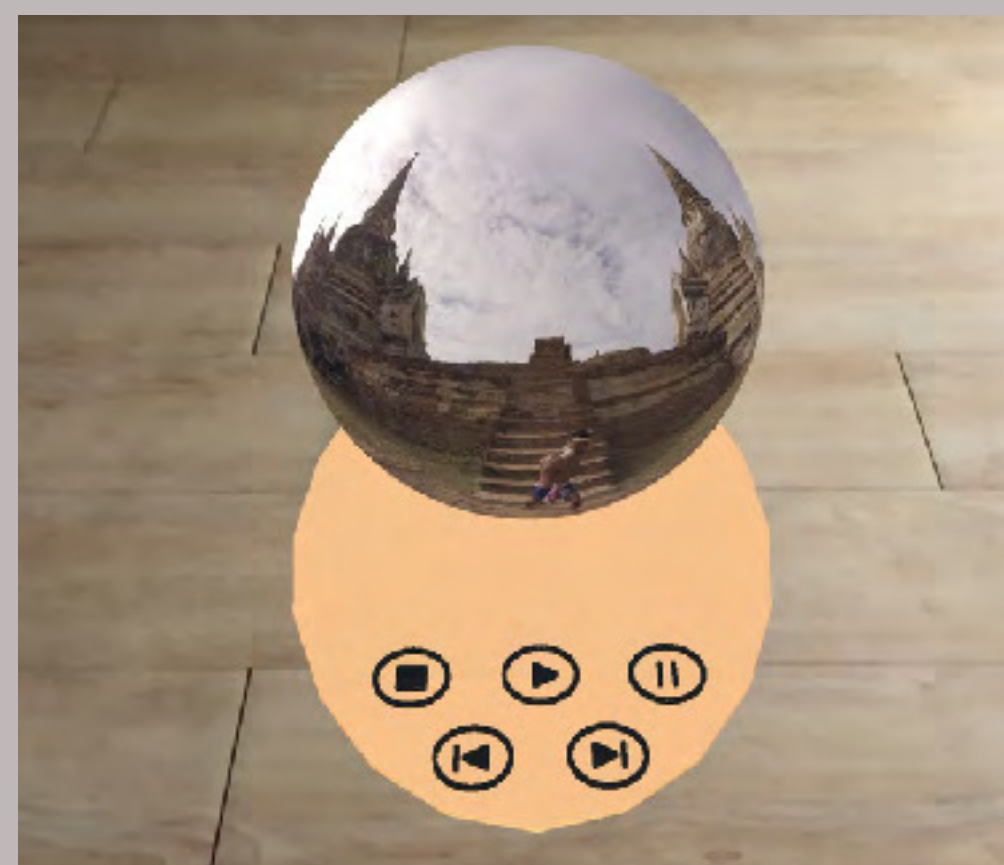
▶ Plane



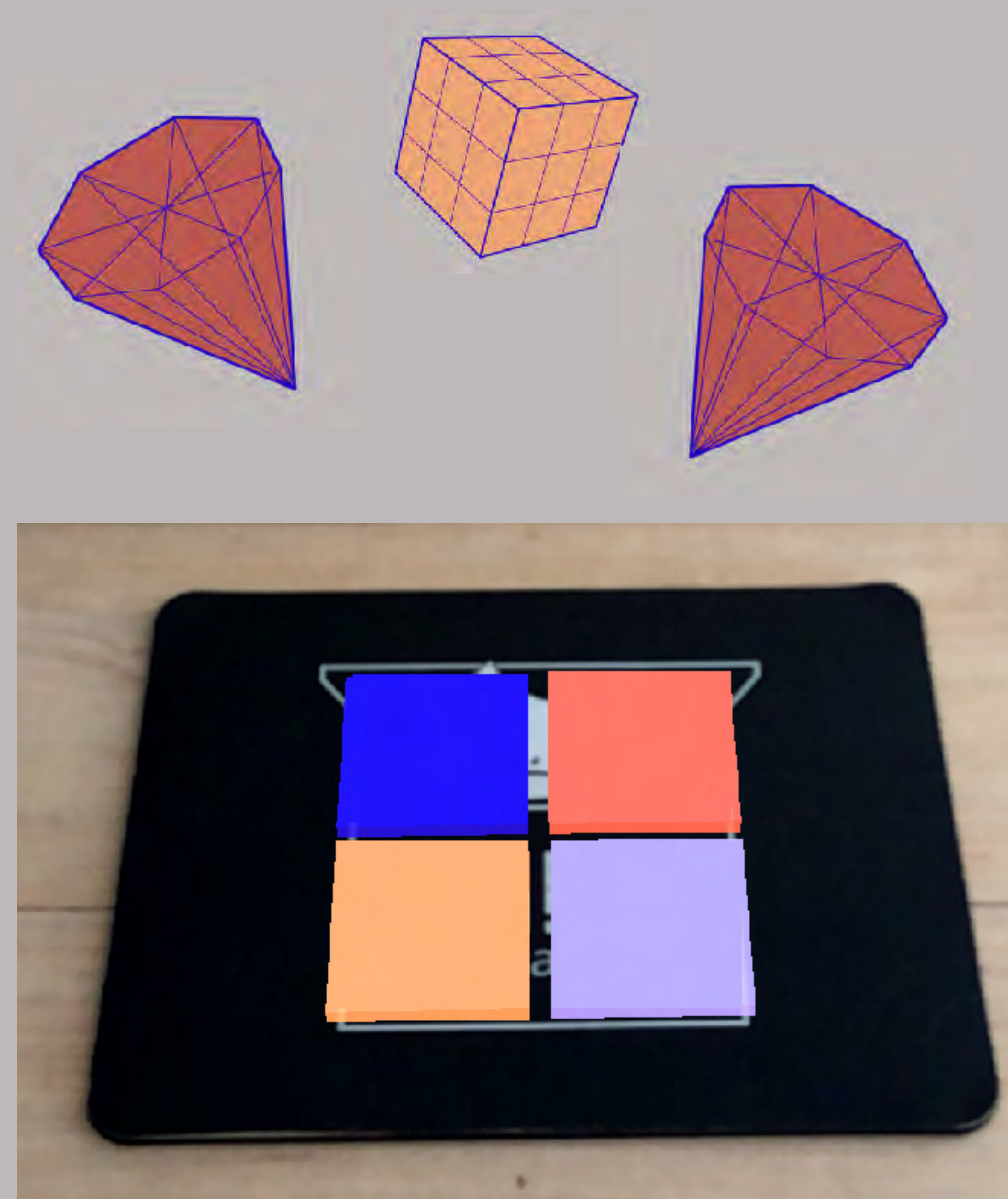
▶ Cube



▶ Video



▶ Character



WEITERE ÜBERLEGUNGEN

- ▶ Vuforia's extended tracking
- ▶ Detailliertere 3D Modells einbinden
- ▶ Anwendungsideen
 - ▶ Entwurfsumgebung für Zuhause
 - ▶ Laptops, Fahrrad, Auto → Cockpit, etc...

