

CA Präsentation Spaceless

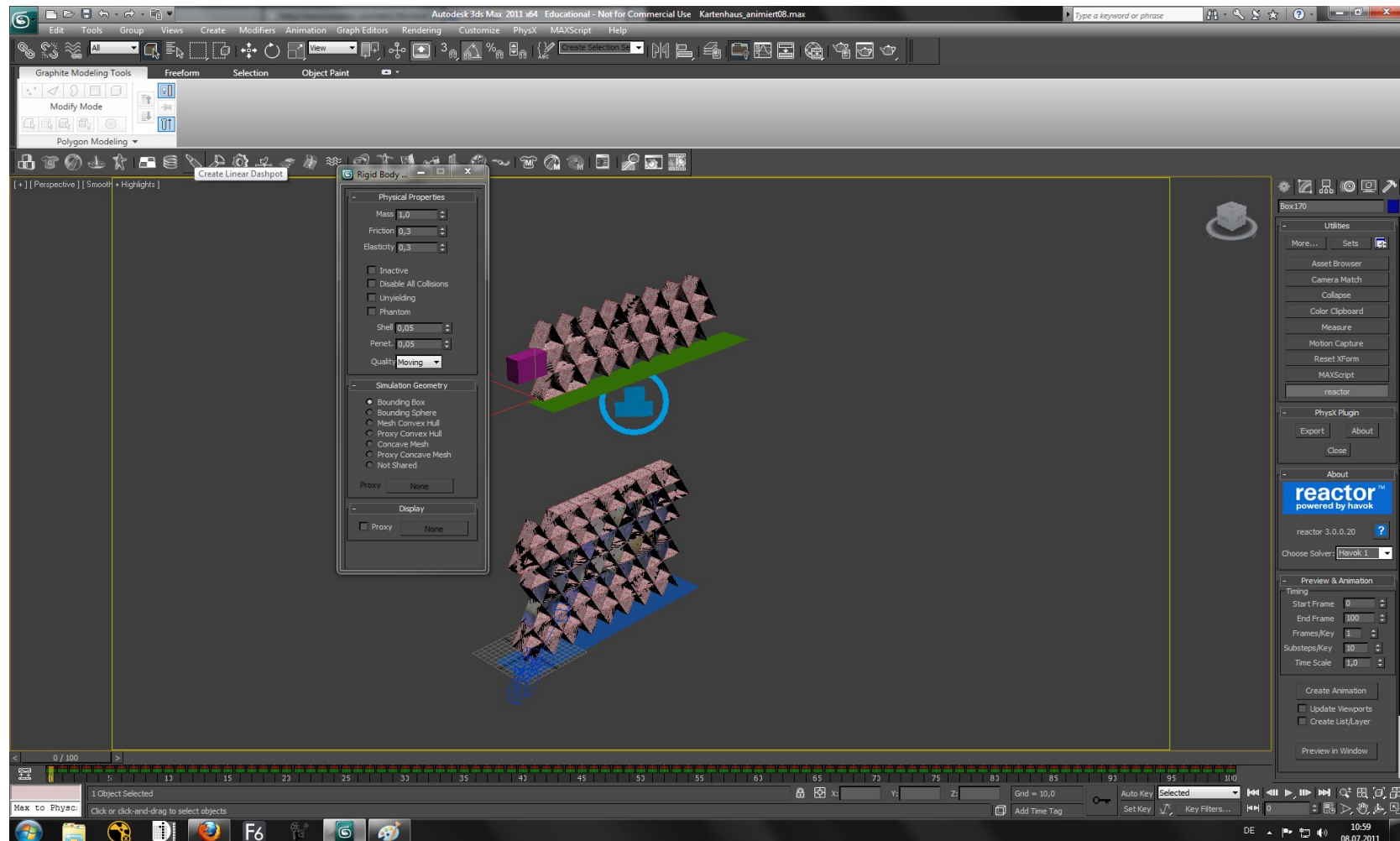
Stefan Feeß

Matrikelnummer: 21465

Patrick Heinen:

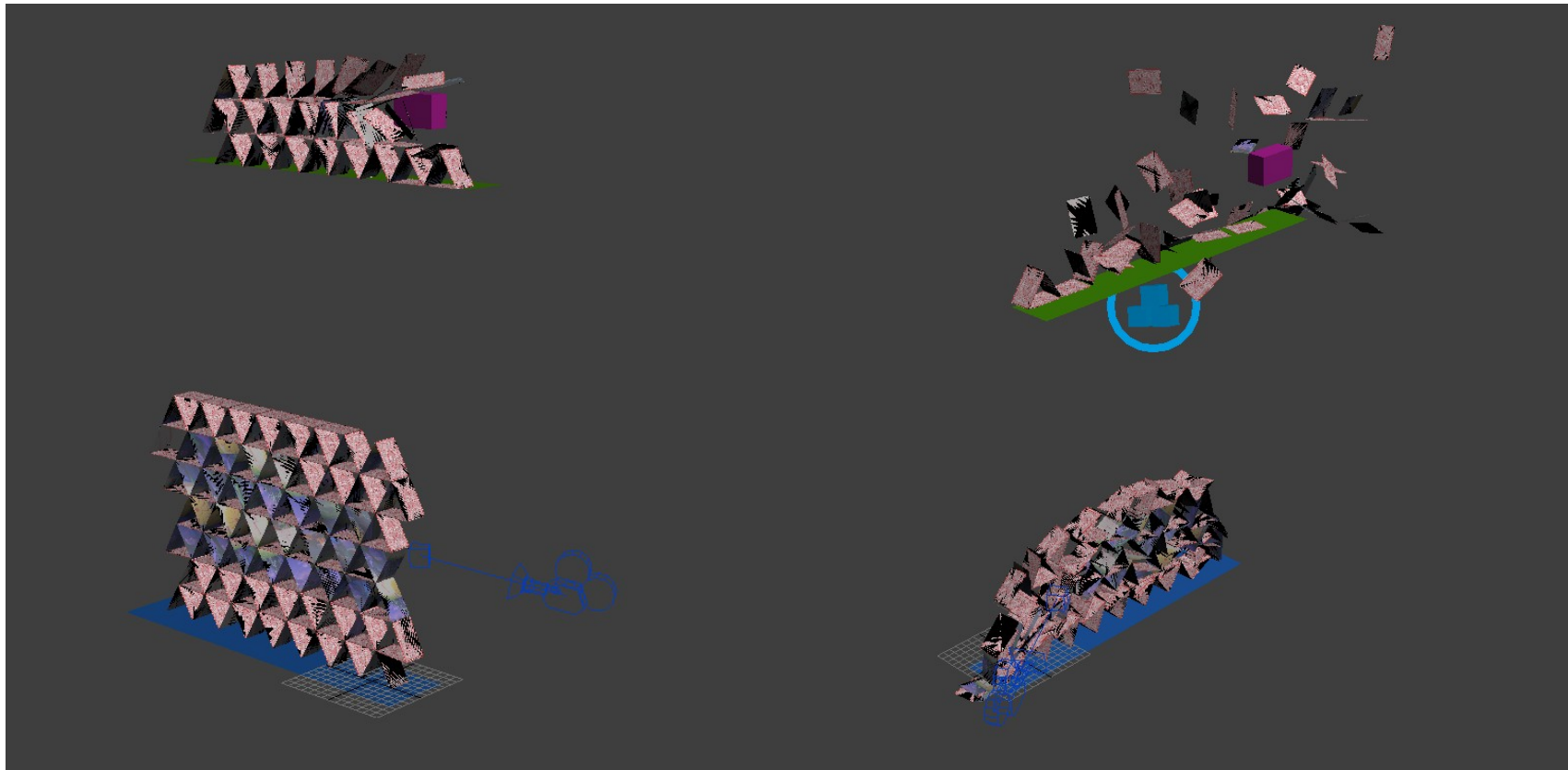
Matrikelnummer: 21472

Die Entstehung des einstürzenden Kartenhauses



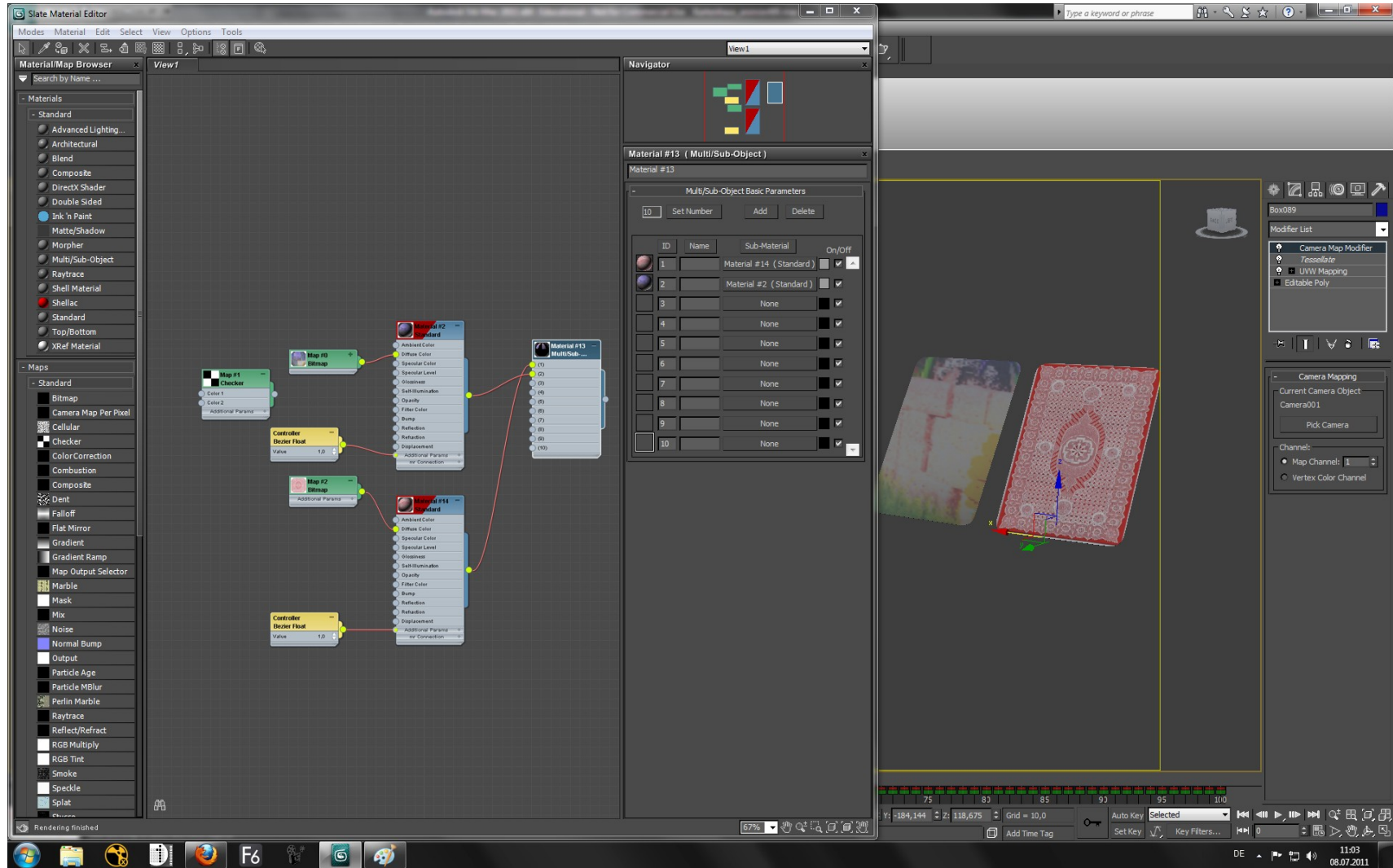
Setup

Die Entstehung des einstürzenden Kartenhauses



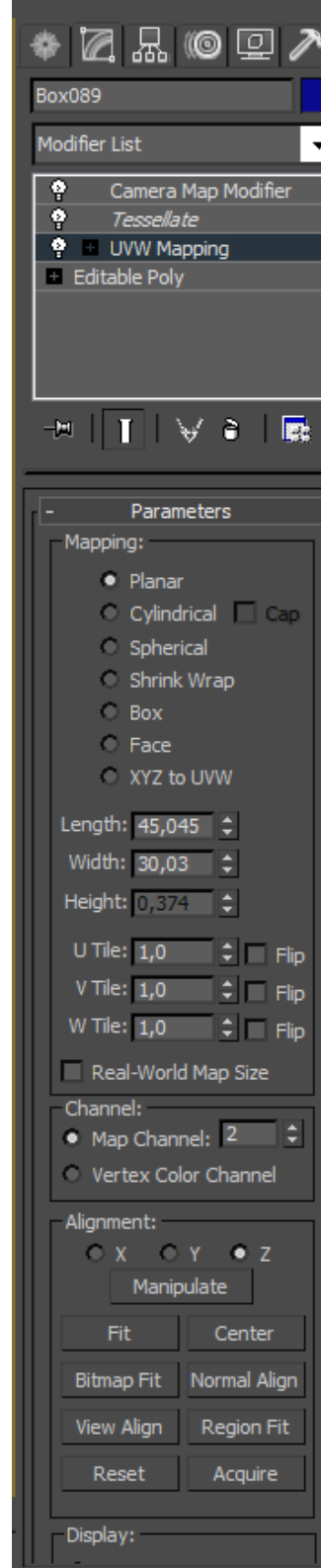
Eingreifen in die Simulation

Die Entstehung des einstürzenden Kartenhauses



Camera Projection Setup

Mapping Channels



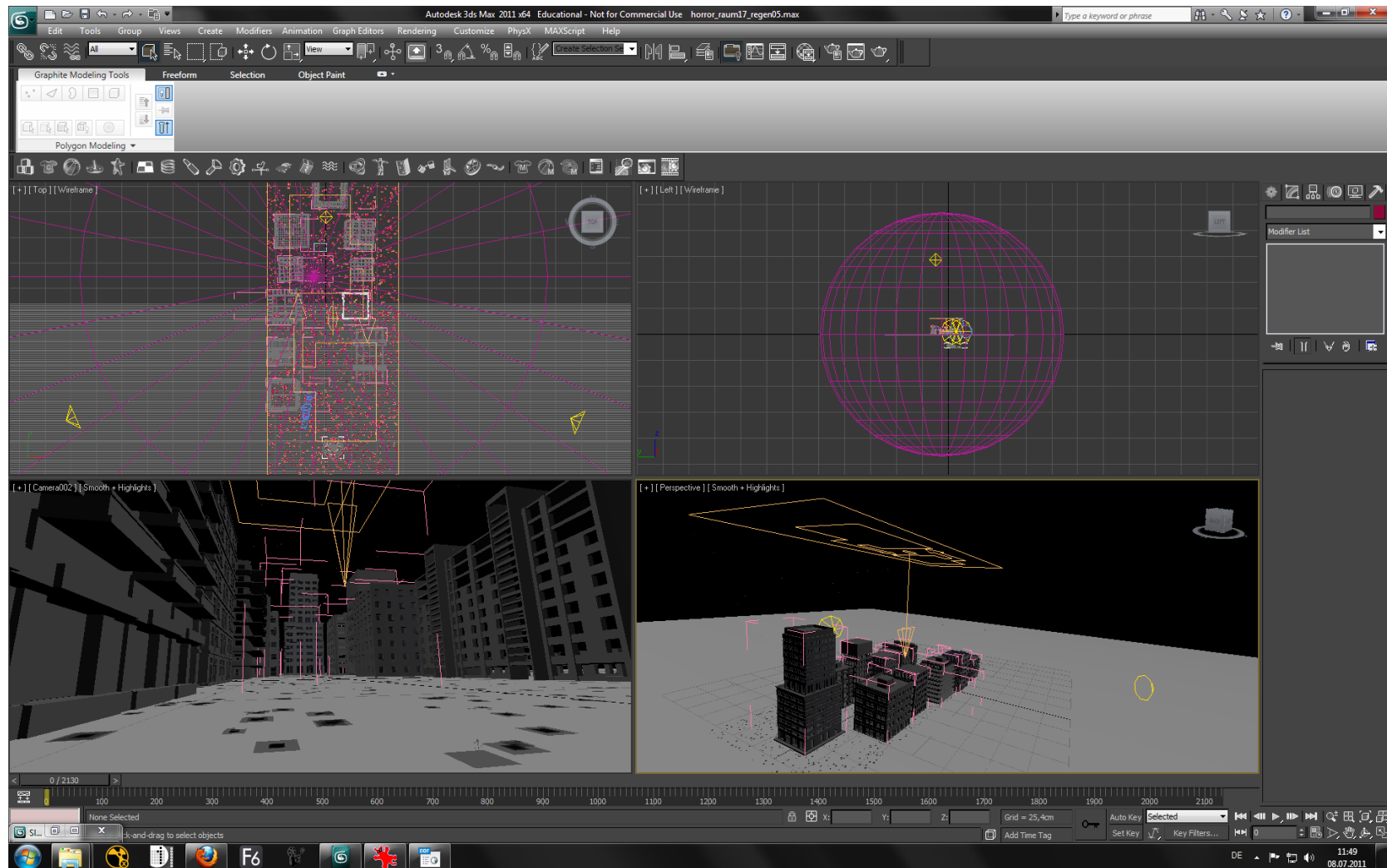
Die Entstehung des einstürzenden Kartenhauses

Der Regen im Horrerraum

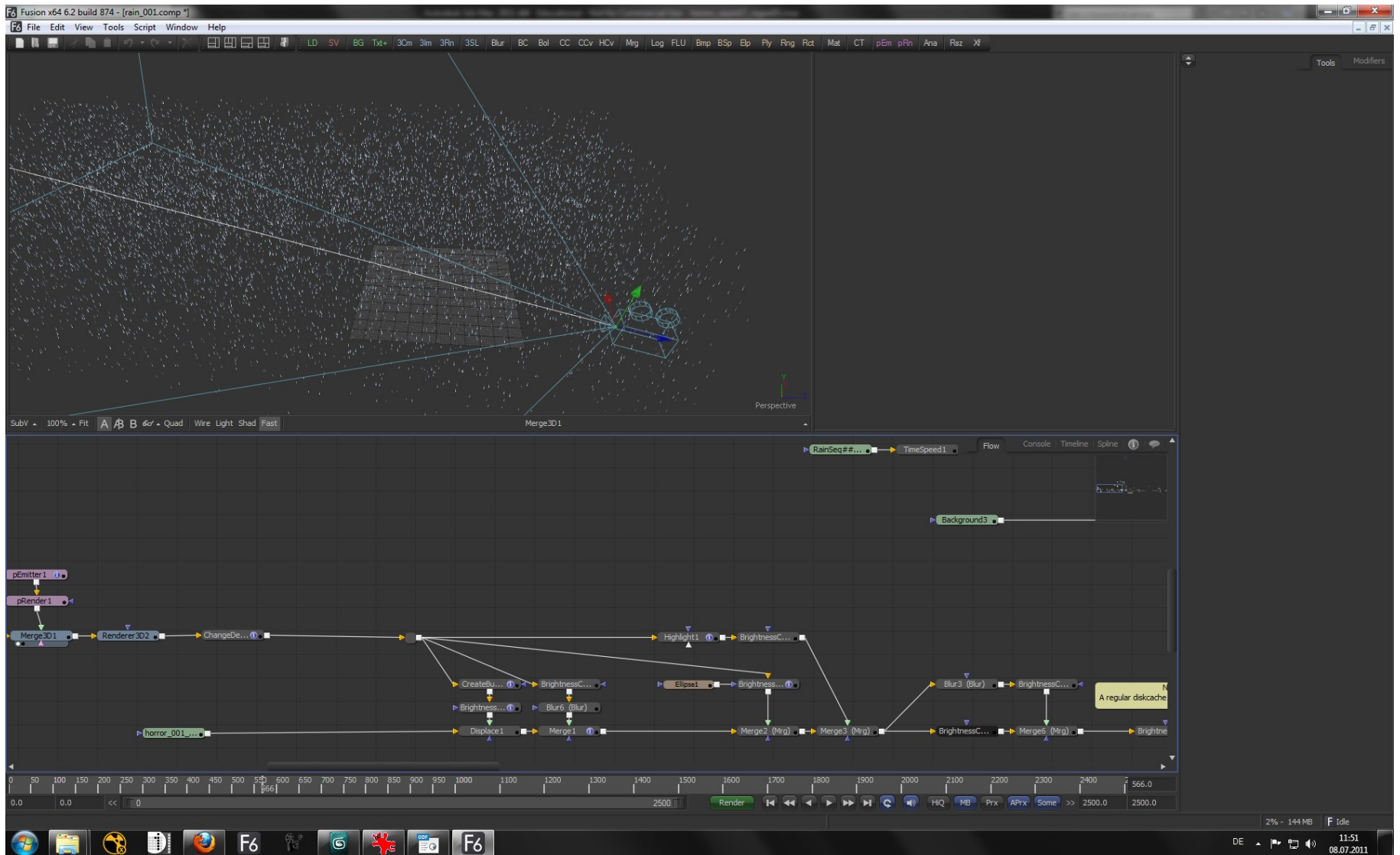


Final Shot

Der Regen im Horrerraum

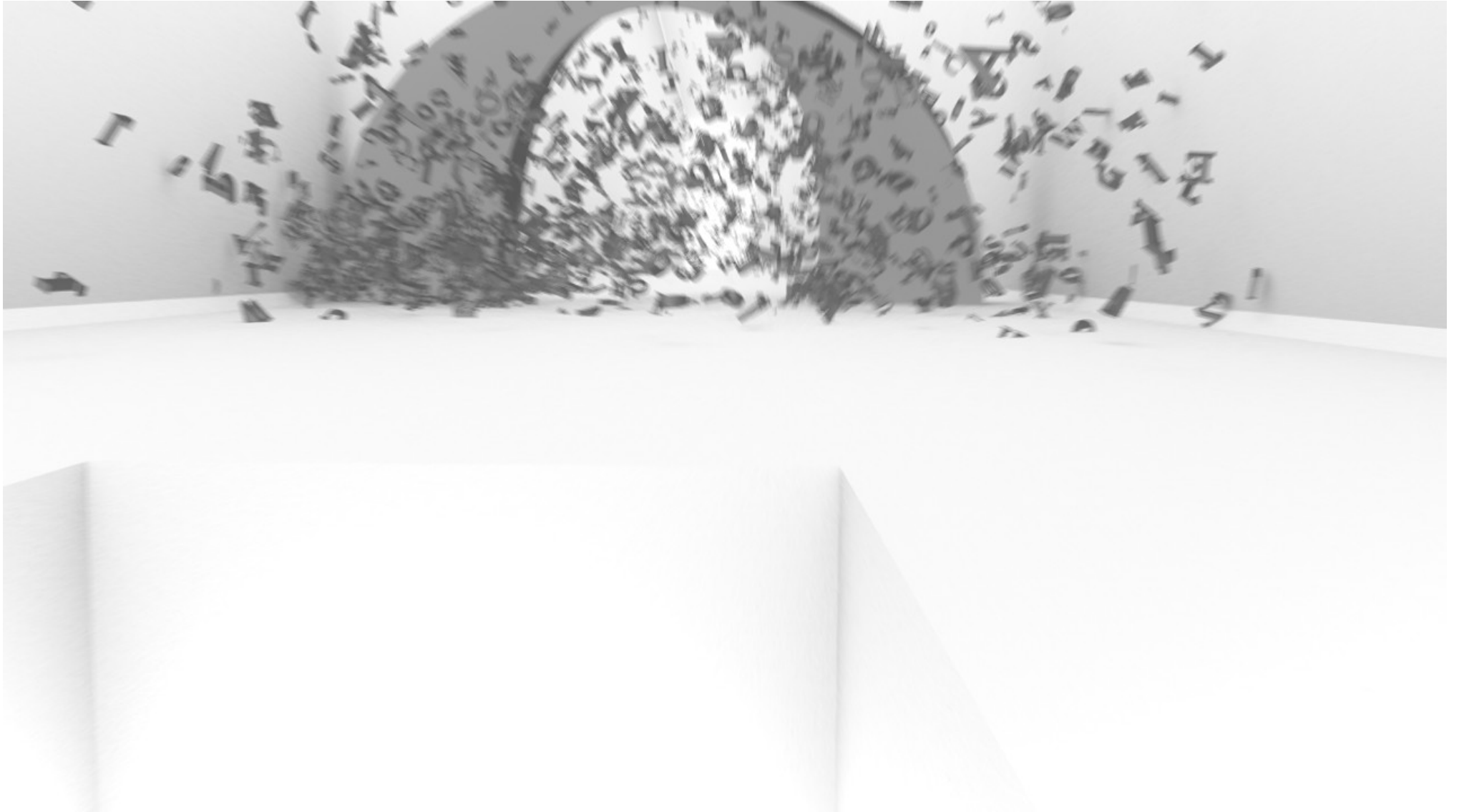


Der Regen im Horrorraum

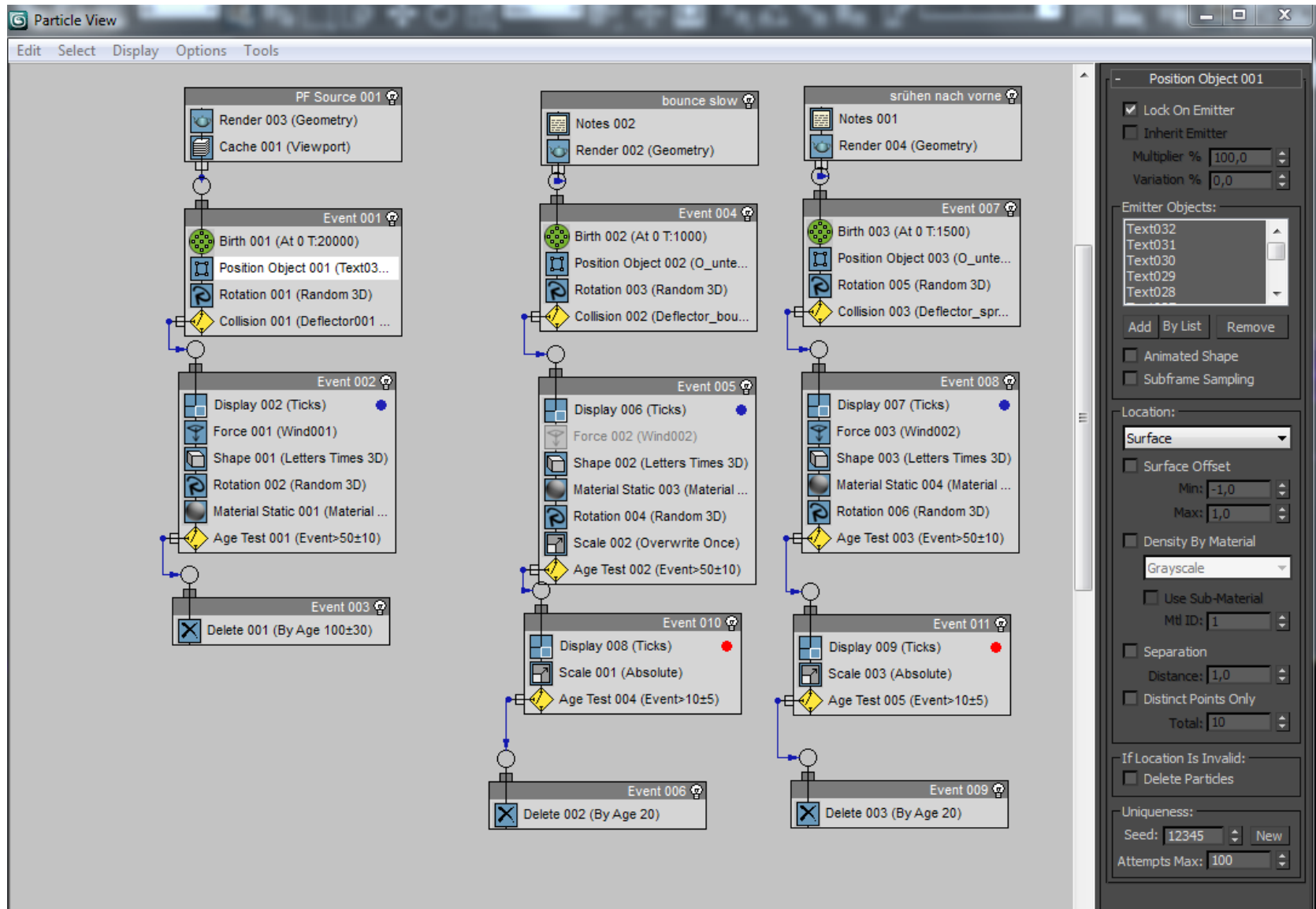


3ds Max

Whitespace



PFlow des Whitespace



Setup

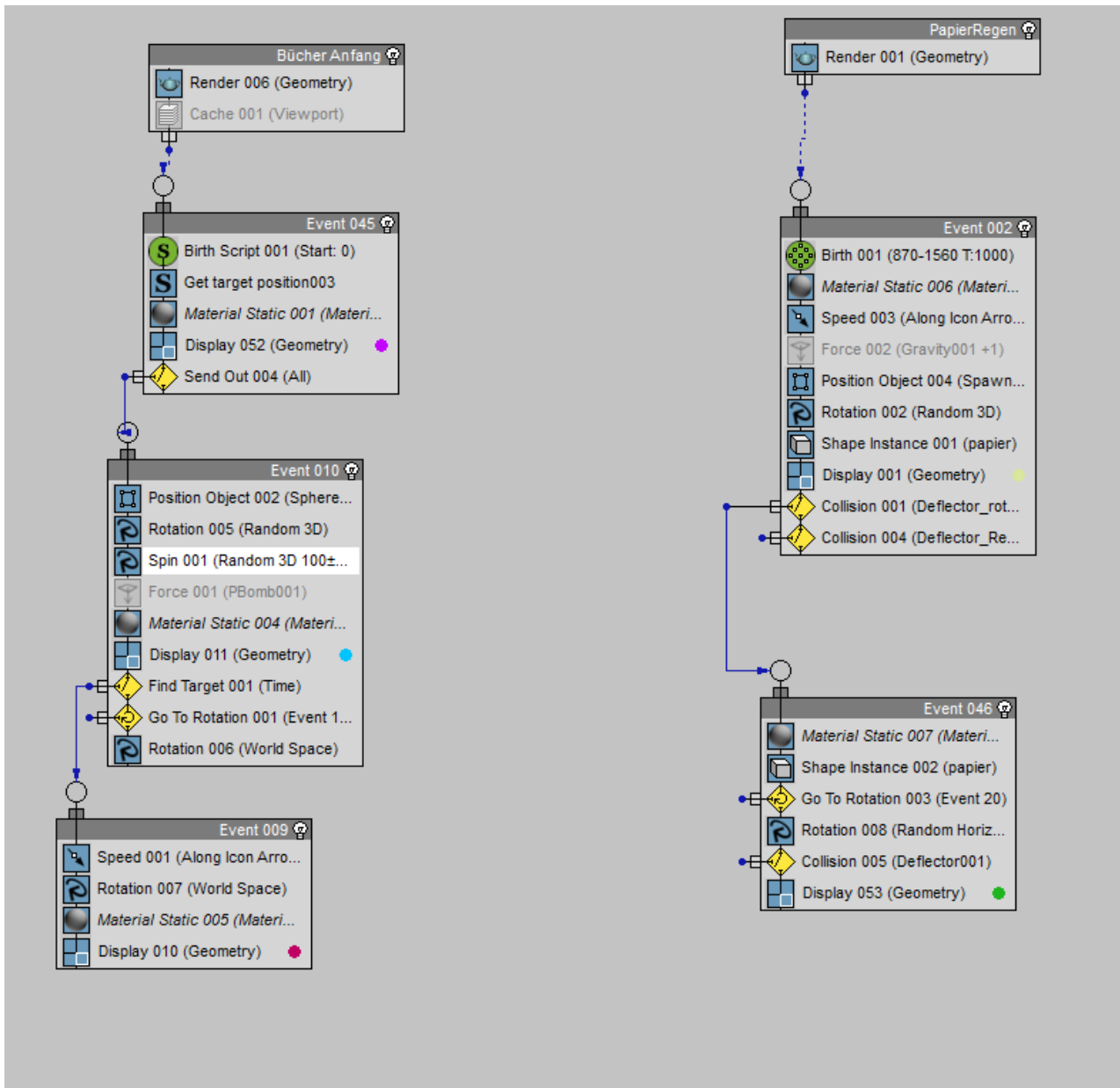
Treppenraum



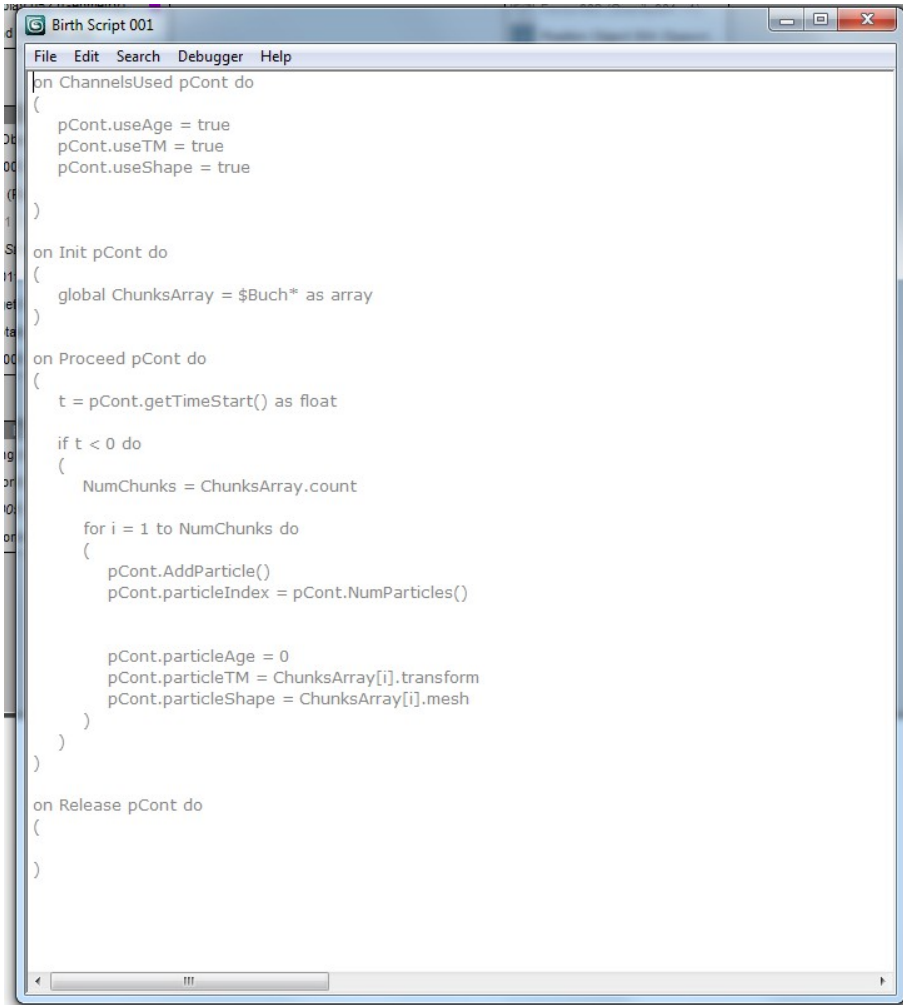
Bücherei



Pflow Bücherei



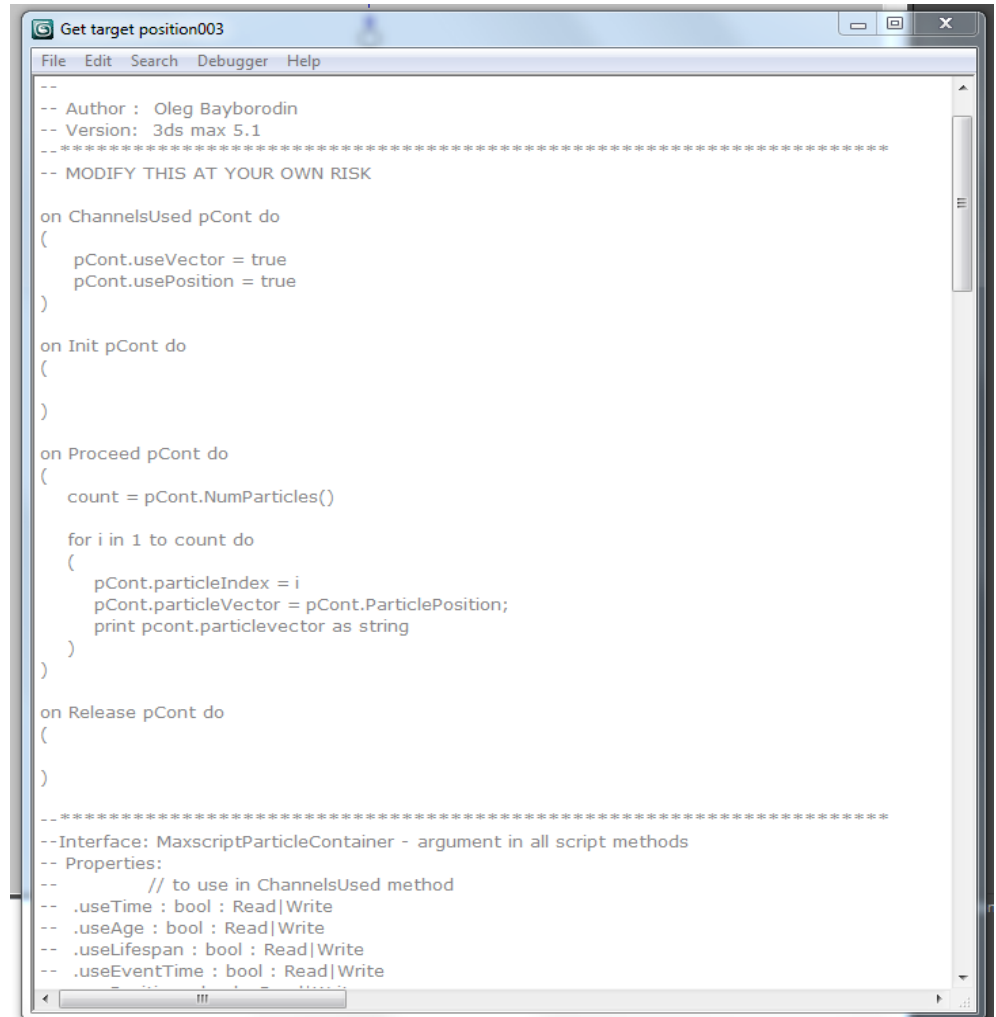
Pflow Bücherei



```
Birth Script 001
File Edit Search Debugger Help
on ChannelsUsed pCont do
(
  pCont.useAge = true
  pCont.useTM = true
  pCont.useShape = true
)
)
on Init pCont do
(
  global ChunksArray = $Buch* as array
)
)
on Proceed pCont do
(
  t = pCont.getTimeStart() as float
  if t < 0 do
  (
    NumChunks = ChunksArray.count
    for i = 1 to NumChunks do
    (
      pCont.AddParticle()
      pCont.particleIndex = pCont.NumParticles()

      pCont.particleAge = 0
      pCont.particleTM = ChunksArray[i].transform
      pCont.particleShape = ChunksArray[i].mesh
    )
  )
)
)
on Release pCont do
(
)
)
```

Particle Span an Büchern



```
Get target position003
File Edit Search Debugger Help
--
-- Author : Oleg Bayborodin
-- Version: 3ds max 5.1
-- *****
-- MODIFY THIS AT YOUR OWN RISK
-- *****
on ChannelsUsed pCont do
(
  pCont.useVector = true
  pCont.usePosition = true
)
)
on Init pCont do
(
)
)
on Proceed pCont do
(
  count = pCont.NumParticles()
  for i in 1 to count do
  (
    pCont.particleIndex = i
    pCont.particleVector = pCont.ParticlePosition;
    print pcont.particlevector as string
  )
)
)
on Release pCont do
(
)
)
-- *****
--Interface: MaxscriptParticleContainer - argument in all script methods
-- Properties:
-- // to use in ChannelsUsed method
-- .useTime : bool : Read|Write
-- .useAge : bool : Read|Write
-- .useLifespan : bool : Read|Write
-- .useEventTime : bool : Read|Write
```

Store Target Position

Klappbuch

