

LUX PHOENIX

ORIGIN

– EXPERIENCE YOUR FIRST ADVENTURE IN VR –

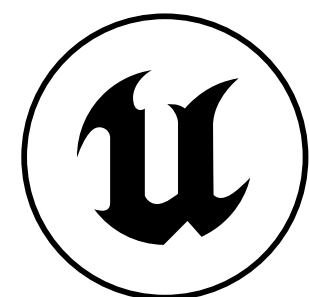
TEAM (6TH SEMESTER MIB)

Micha Huhn – Game Developer

Bianca Hanisch – 3D Artist

Milo Olbrich – Supervisor

APPLICATIONS



THE GAME

Get to know your controller and the virtual experience by playing mini games and short puzzles.

Play on flying islands in an egyptian inspired environment but with futuristic aspects.

Meet your hightech guide "Lux" who will assist you through your adventure.



– GET TO KNOW THE MECHANICS OF VIRTUAL REALITY –

GAME MECHANICS

Each button on the controller has a specific functionality, which will be explored.

Experience how it feels to move in a virtual reality.

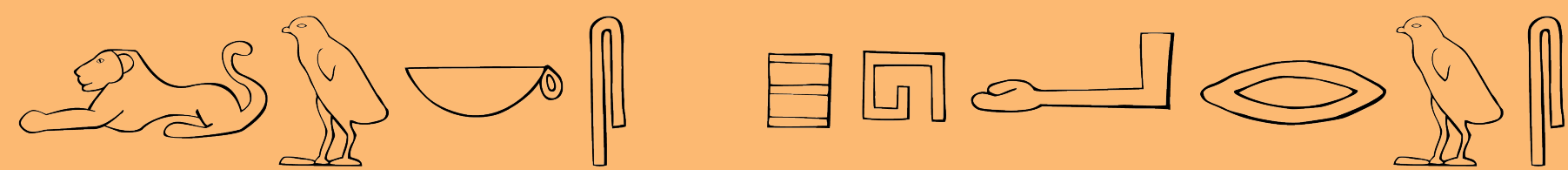
Learn how to interact with objects - grab, hold and place an object at a certain location.

Do things you can't do in reality - aim and shoot at a target.

Want to experience it yourself?

Visit our stand at the MediaNight in the "Lernwelt" (N10)!

The development of the game will continue and it will be expanded in the next semester.



LUK PHOENIX

ORIGIN

- TO BE CONTINUED -

