

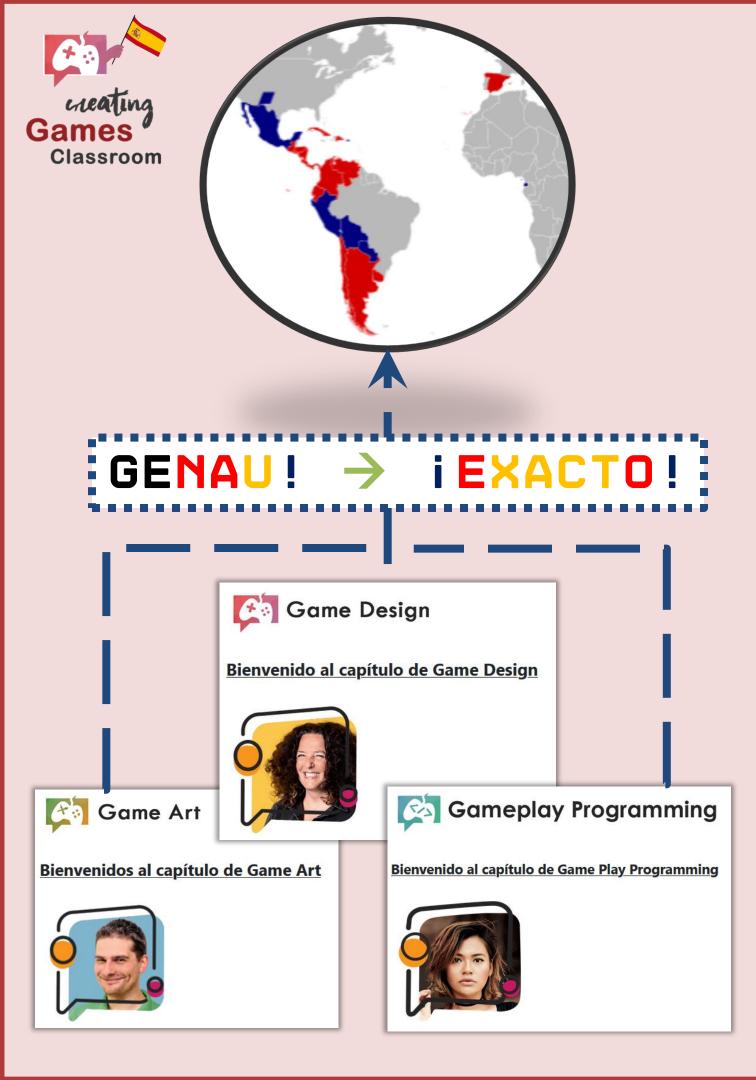
Translator Javier Navarro Lázaro

LEARN GAMES IN Spanish!

Games Classroom







MOTIVATION

- translator or AI would make.
- industry.

Reach Spanish-speaking communities.

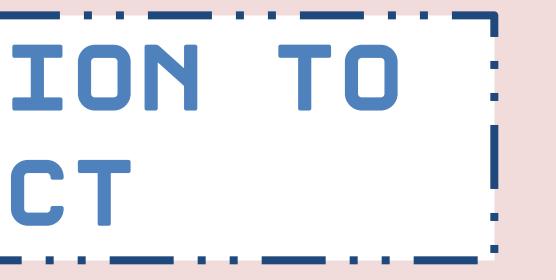
Making polished, adapted translations no

 Introducing the learners to the general Game **Development terms commonly used all across the**

 Improving the accessibility and usability to further facilitate the ease of usage of the Moodle course.

OUR CONTRIBUTION TO Games Classroom THE PROJECT

- ironment Art El objetivo principal del Environment Art es crear entornos visuales atract implica diseñar y crear paisajes, arquitectura, vegetación, iluminación, efectos efecto Aat que componen el contenido de un ju Glosario arte conceptual. También puede Los "Tile Maps" (mapas de mosaicos) son una tér Evaluación escenario del juego, en la que se utiliza Material gráfico - GAME ART - para descargar Primeros pasos en Game Design HOJA DE TAREA: ¿Arte conceptual?
- We did NOT create the course itself!
- We translated:
 - Texts.
 - Pictures.
 - Worksheets.
- We edited the logo.
- out Game Development terms.



We proofread the text, making it more legible.

We added a Glossary where learners can check





- Making an EPUB document out of it, so it can be available offline everywhere.
- Translating it in more languages.
- Adding manual, translated subtitles.
- Making software-interactive homework.





THE END!

creating Games Classroom

