

VR ESCAPE ROOM

Team:

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Topic:

Escape from a virtual victorian studyroom, while solving riddles and finding clues!

Technologies:

Unreal Engine 5.3

„Blueprints“,

Blender,

Affinity,

Figma,

Discord,

HTC Vive,

Meta Quest 3,

GitLab,

SideQuest,

Oculus Software



Problems



GitLab

missing
files

binary
files

conflicts
after pull



Blender

exporting
textures



Unreal

building as
apk

dynamic
animations

strange
rotation

vanishing
normals



MediaNight: Modulbau